



Talk dato al Software Workshop
di Roma 22/11/2001
con qualche aggiornamento



Simulation of the **CMS Tracker**

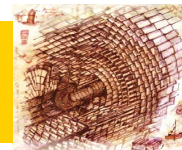
Tommaso Boccali – SNS Pisa
on behalf of the Tracker Simulation group

Contributions from: Ariane, Sunanda, Suchandra, Valeria, Lucia,
Vitaliano, Danek, Matthias, Wolfgang, Ian, Teddy, Pedro ...





The two-fold way



The "old" way (Geant 3)

The "new" way (Geant 4)

Phys Sim

Pythia

HEPEVT
ntuple

Pythia

HEPEVT
ntuple

Det Sim

CmSim

.fz events
.rz geometry

OSCAR

~~.fz events
.rz geometry~~

Conversion
to OO

ORCA

OBJY
ooHits

~~ORCA~~

OBJY
ooHits

Digitization

ORCA

OBJY
Digis

ORCA

OBJY
Digis

Analysis

ORCA

Ntuple
Tags

ORCA

Ntuple
Tags



Detector Simulation



OSCAR/Geant4 is maturing fast, but the reference simulation is (and will be for quite a while) the fully working **Cmsim/Geant3** system.

- Cmsim:**

- Geometry description
- Material budget
- Pixel staging
- Material cuts

- OSCAR:**

- Geometry description
- Consistence with **Cmsim**
- First complete tests



Geometry



Cmsim 124 released:

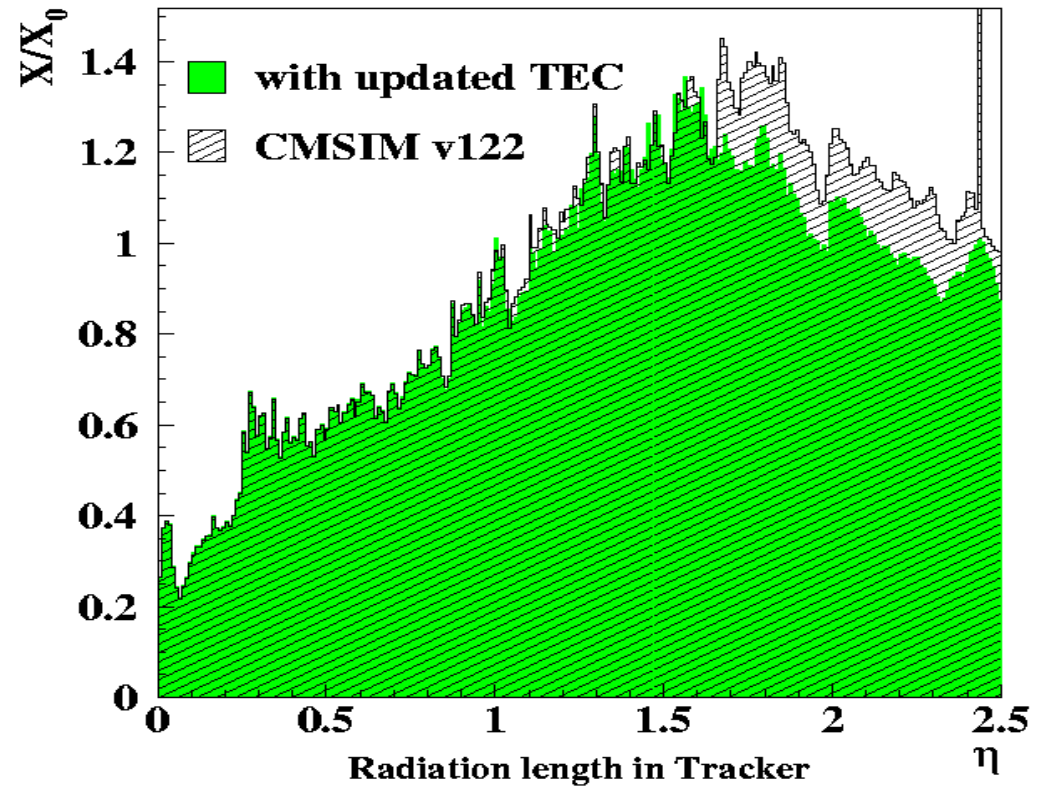
- **TEC** and **TID** updated to the same level of accuracy of the barrel (both geometry and materials)
- **Pixels**: only 2 barrel layers and 1 forward disk; positions yet to be fixed (CMSIM125)
- **After that, the geometry should be “stable” and massive production can start!**
- **Production test already started**

Material Budget - EndCap



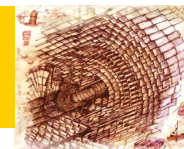
new TEC shows a lower MB!

(due mainly to cables and cooling)

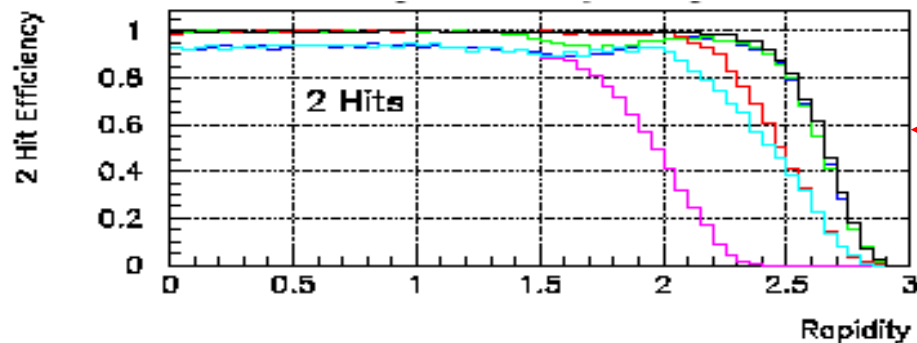




Pixel Staging

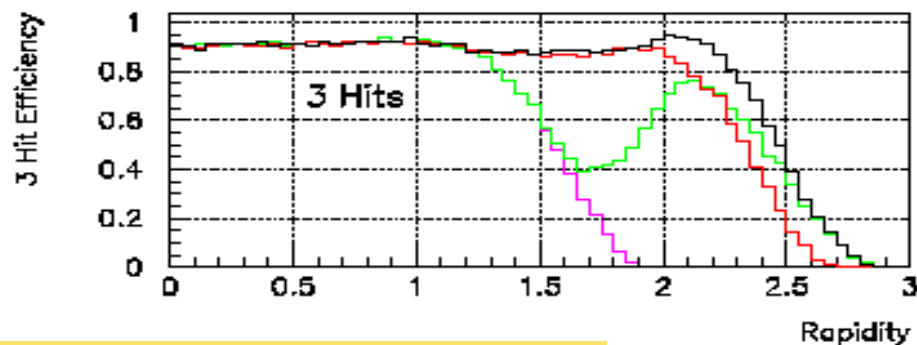


Efficiencies for 2/3 hits at different staging scenarios/Luminosity

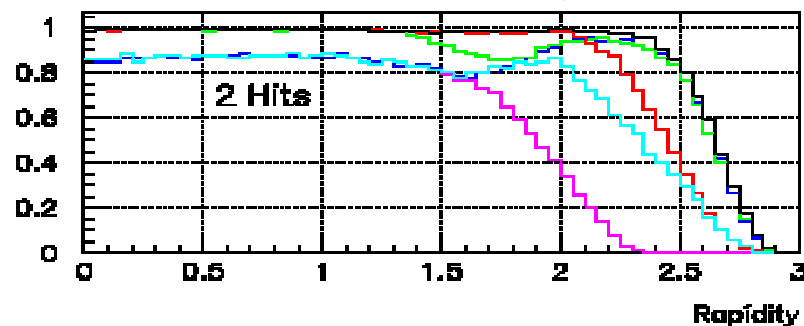


$\mathcal{L} = 2 \times 10^{33}$

$\mathcal{L} = 10^{34}$



2 Hit Efficiency



Rapidity

2 Barrels – 0 Disks

2 Barrels – 1 Disk

2 Barrels – 2 Disks

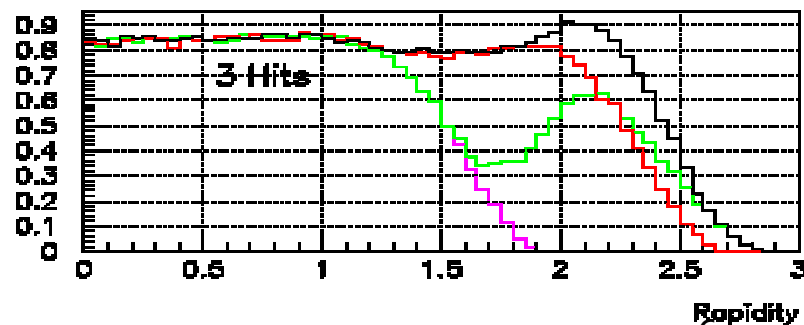
3 Barrels – 2 Disks (Optimized for 2Hit)

3 Barrels – 2 Disks (Optimized for 3Hit)

3 Barrels – 3 Disk

Remember: at the moment 2 Pixels hits are needed for Track Reco

3 Hit Efficiency

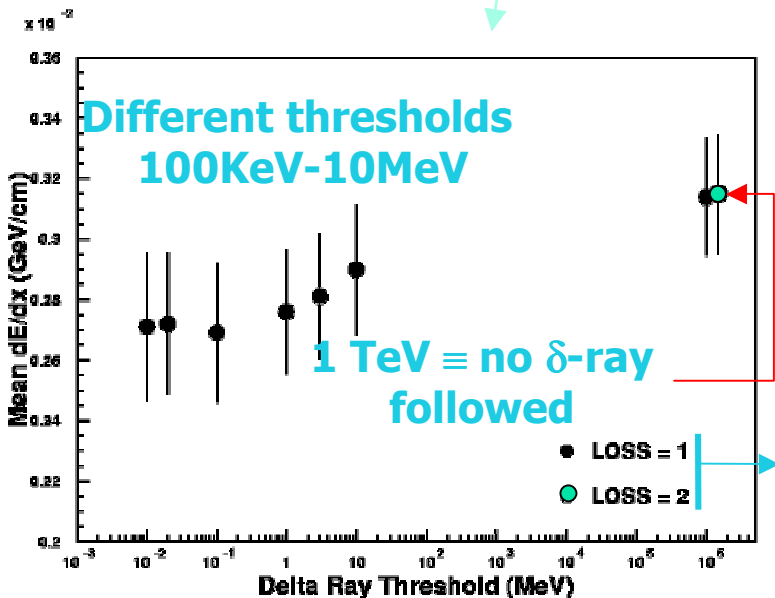
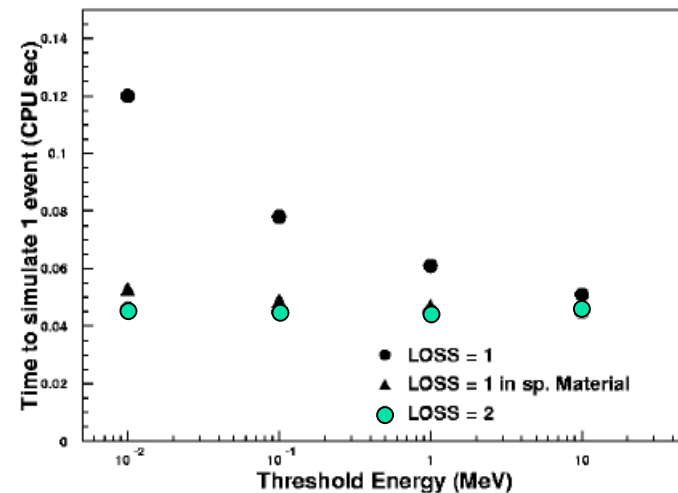


Rapidity

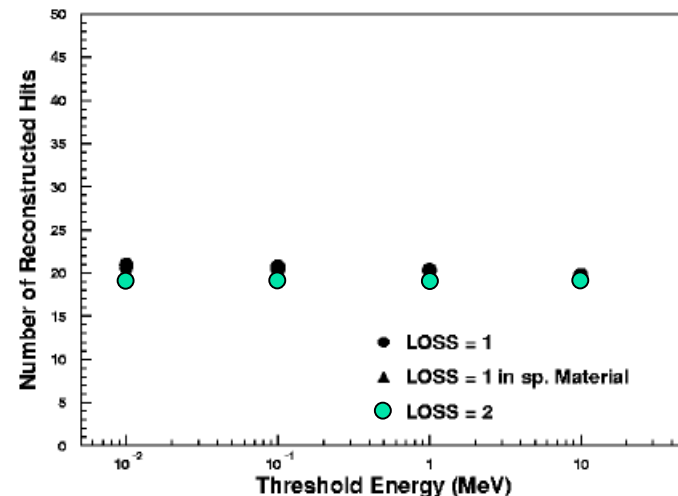


Material Cuts - Cmsim

•Simulation of δ -rays and **brem. photons** by **Cmsim** can be switched **on/off**, and if **on** can be followed for photons up to a certain threshold. An accurate description to very low energy photons is needed to understand the dE/dx , and the impact on number of **Sim/Rechits** and on CPU time has been studied



Sim off
Sim on





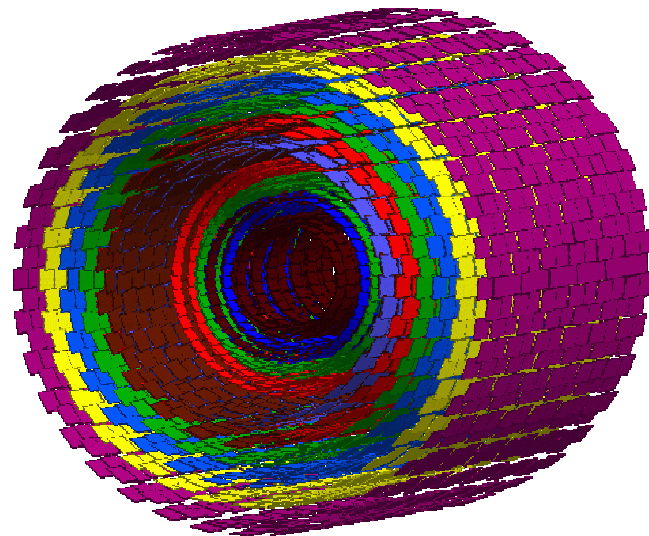
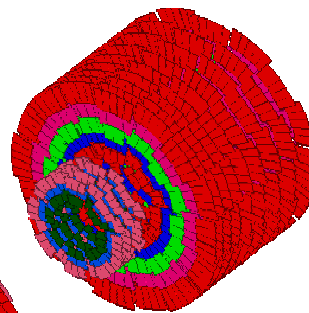
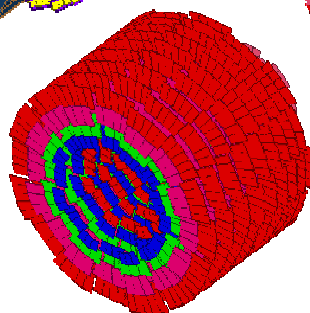
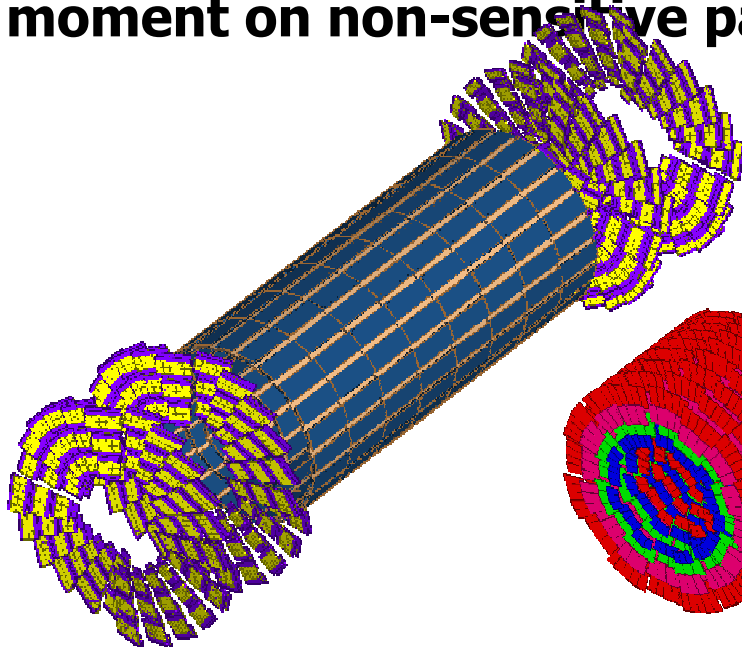
- Automatic tool to compare **Cmsim/OSCAR** geometry implemented. All the detectors (**20280**) are now within **5 μm** and also the orientation is fine. Only the Tracker checked till now...

but

- No check performed at the moment on non-sensitive parts.

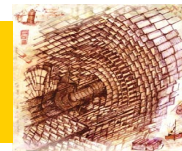
Wait for the **DDD** era!
(April 2002?)

DDD (Detector Description Database) will ensure automatically the coherence of the various **OSCAR/Cmsim/ORCA** geometries





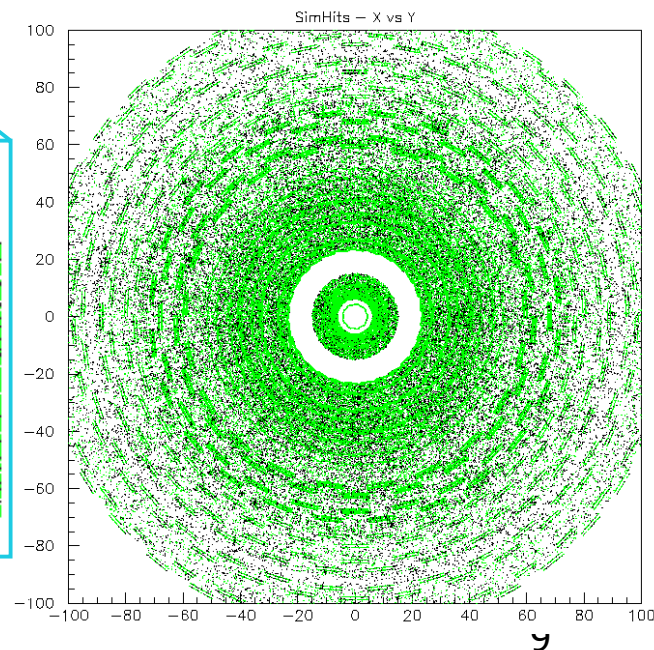
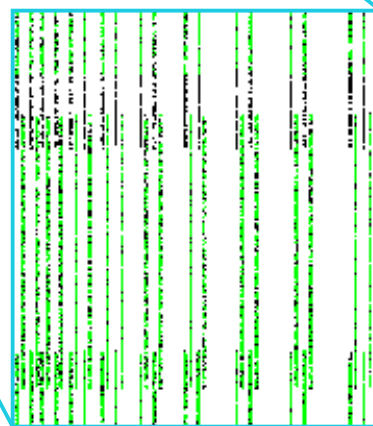
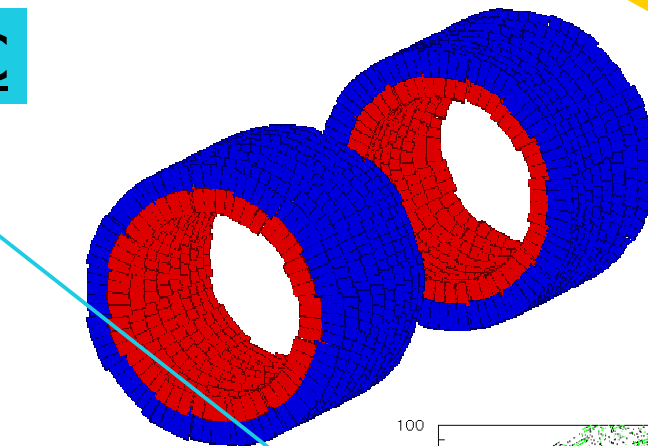
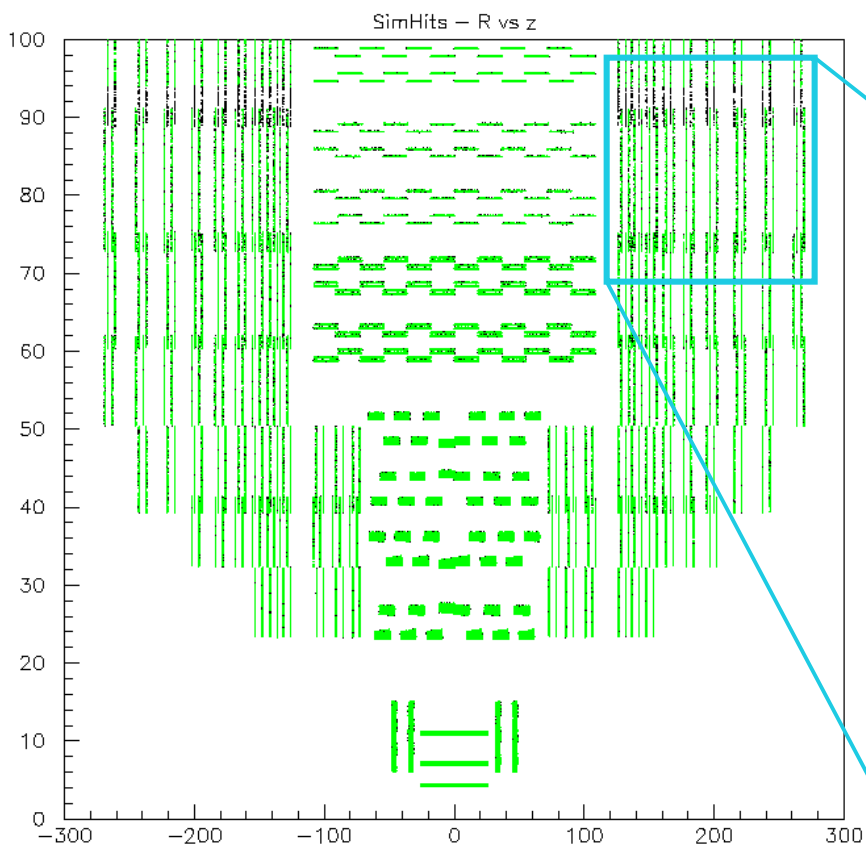
OSCAR/Cmsim comparisons



Plot **SimHits** in the Tracker, both from Cmsim and **OSCAR**

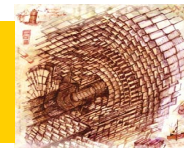
Hole in the last ring of the TEC

OK NOW!

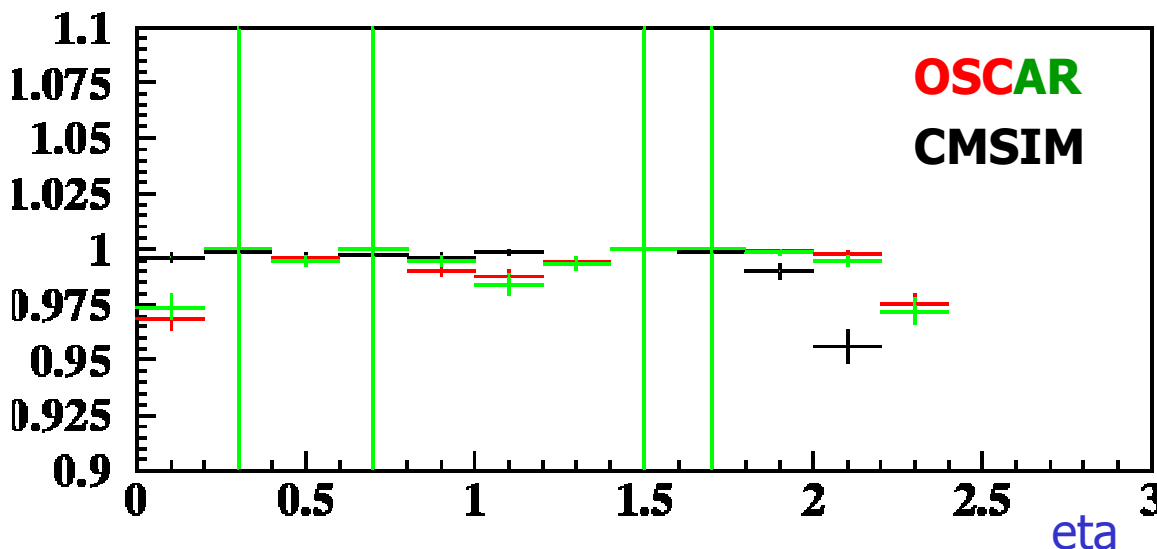




OSCAR/Cmsim comparisons



- Tracking efficiency: differences at the % level; not always worse on the OSCAR side!!



- Before you ask:

Q: "Can we use now OSCAR for physics studies?"

A: Not really:

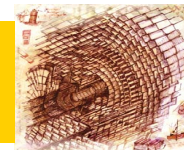
- Single muons are ok, more difficult topologies often drive to lockups (semi-infinite looping...) → already addressed
- Not all the detectors are at the same level of advancement/check

...but we are moving very fast towards a really usable system!





Digitization



- ✓ A **SimHit** only knows about its **entry** and **exit** point in a detector (+ time of flight and energy deposit...)
- ✓ The energy released is spread into the detector volume along the line connecting these into a number of **smaller deposits**, whose signals are drifted to the strip plane. **Landau fluctuations** are allowed for the deposits.
- ✓ During the drift, **Lorentz angle** and **diffusion** are taken into account.
- ✓ Charge is injected into the **strips**, taking into account the inter-strip **capacitive couplings**. We have the so called **Digis!!!**
- ✓ **Digis** are clusterized and **RecHits** are made.
- ✓ **Different zero suppression** algorithms can be applied.





Digitization parameters



Some parameters still to be tuned:

capacitive couplings

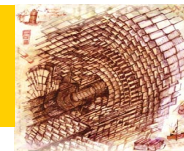
S/N

diffusion

Test-Beam analysis very important

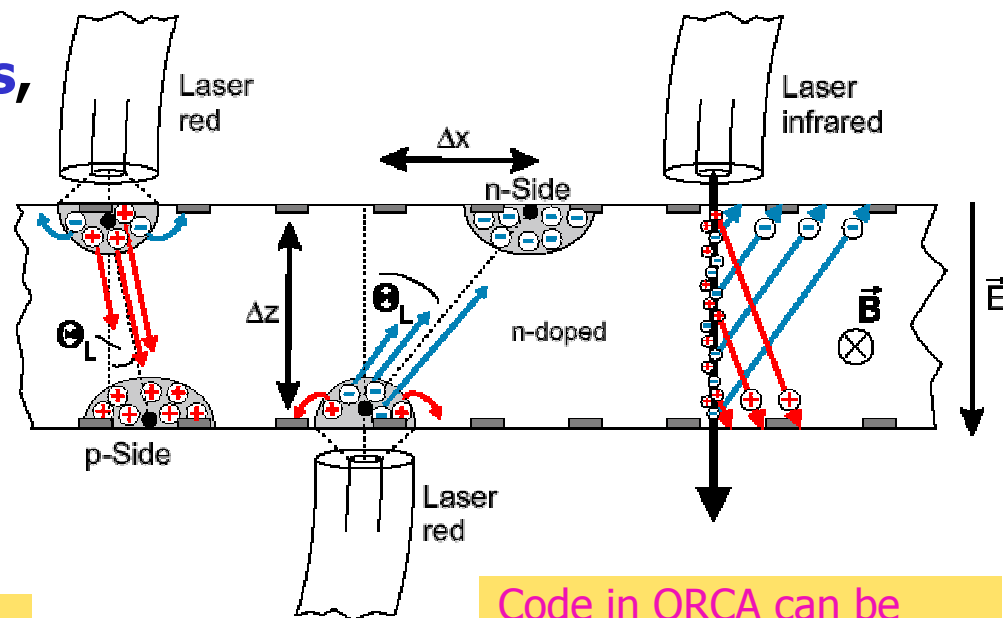
Maybe DDD needed for implementation

Tracker Detector Response



- New and more reliable (from real tests in **Karlsruhe**) treatment of the Lorentz angle in **silicon**, as a function of bias, irradiation etc.

- Not yet implemented for **pixels**, where the modeling is more difficult (after irradiation, the depletion will not be complete...); wait for the optimization workshop



Lorentz angle very important for hit resolution:

- Silicon: $\tan(\theta_L) = 0.12$ ($\sim 6^\circ$ at 4T)
- Pixel: $\tan(\theta_L) = 0.53$ ($\sim 28^\circ$ at 4T)



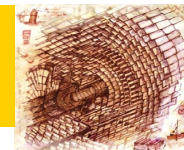
Code in ORCA can be adapted via configurables to any

- Irradiation conditions
- Temperature
- V bias
- Etc...

Silicon

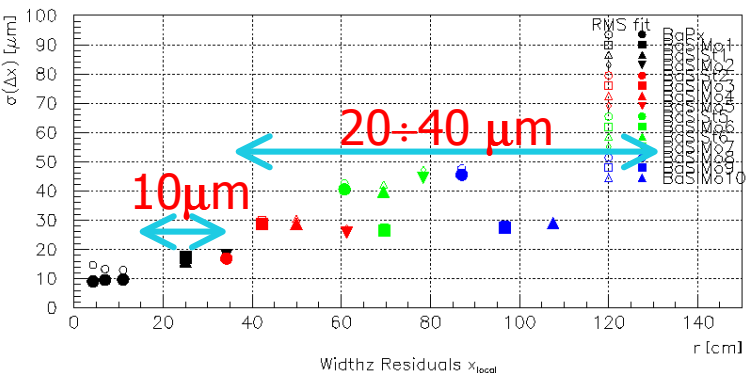
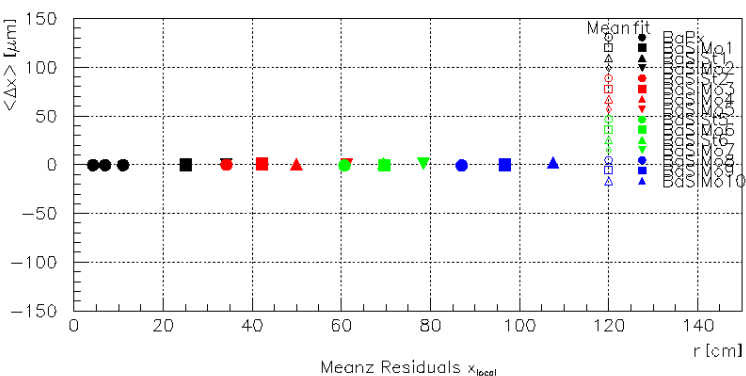


Tracker Detector Simulation

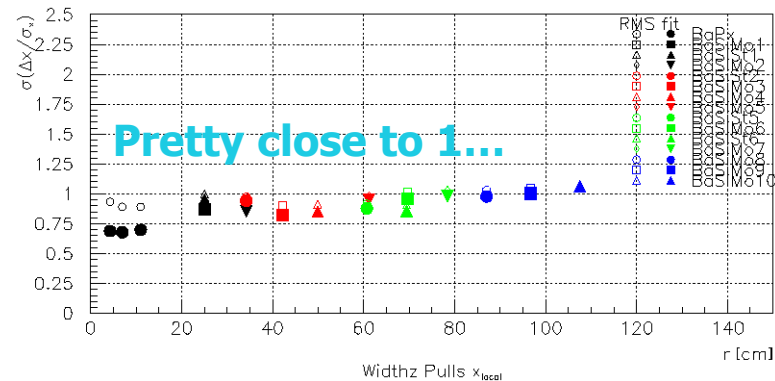
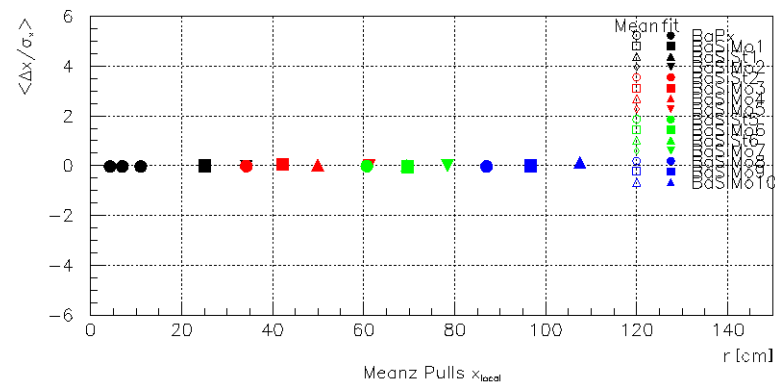


Given a set of Digitization parameters, the simulation is adjusted to parameterize correctly the estimated error on the residuals (**pulls**).

RecHit residuals (μm)

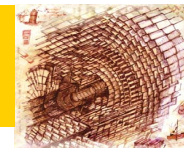


RecHit residuals (pulls)

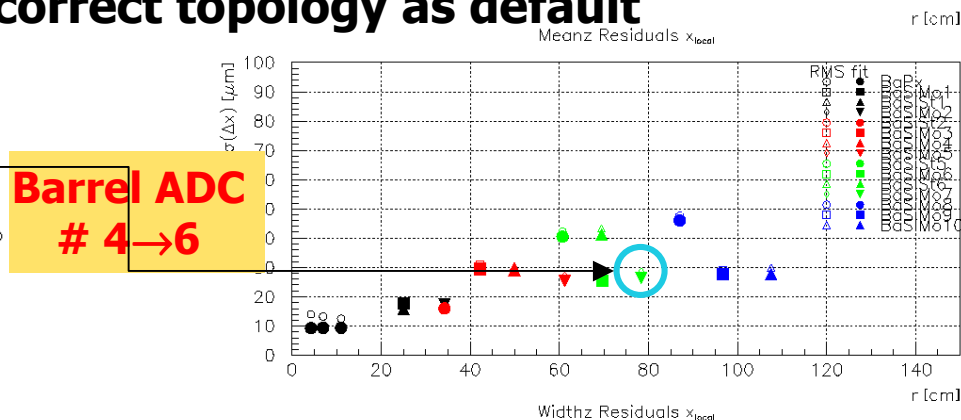
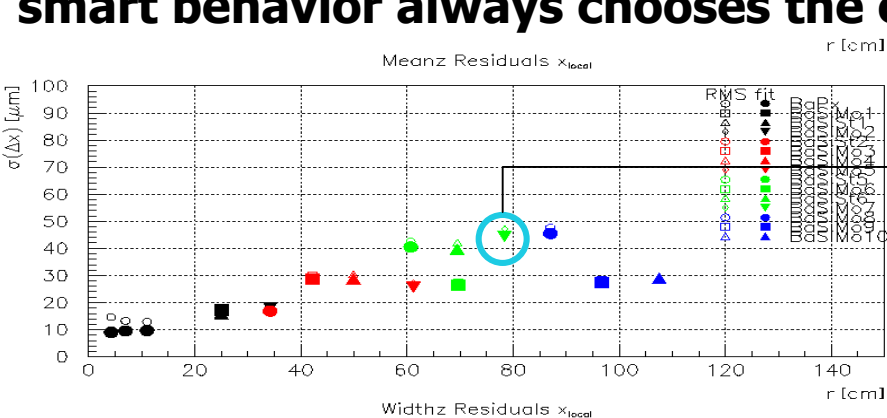




Detector Topology



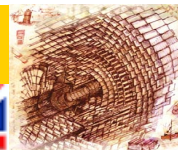
- Detailed studies about the impact on reconstruction of the **number of ADC per DetType** has been performed.
- The standard setup is **"take the strip topology from Cmsim title file"**. But in this way
 - The number of strips is not **128×#ADC**, but a few % less
 - It is not feasible to re-simulate with **Cmsim** each time one changes the strip topology
- New approach: the topology is configurable at **digitization time**, via **.orcrc**; smart behavior always chooses the correct topology as default



These studies could asset the impact of reducing the ADC# in the TOB by 1/3; decision accepted by the Steering Committee



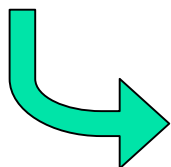
Tracker Data Handling



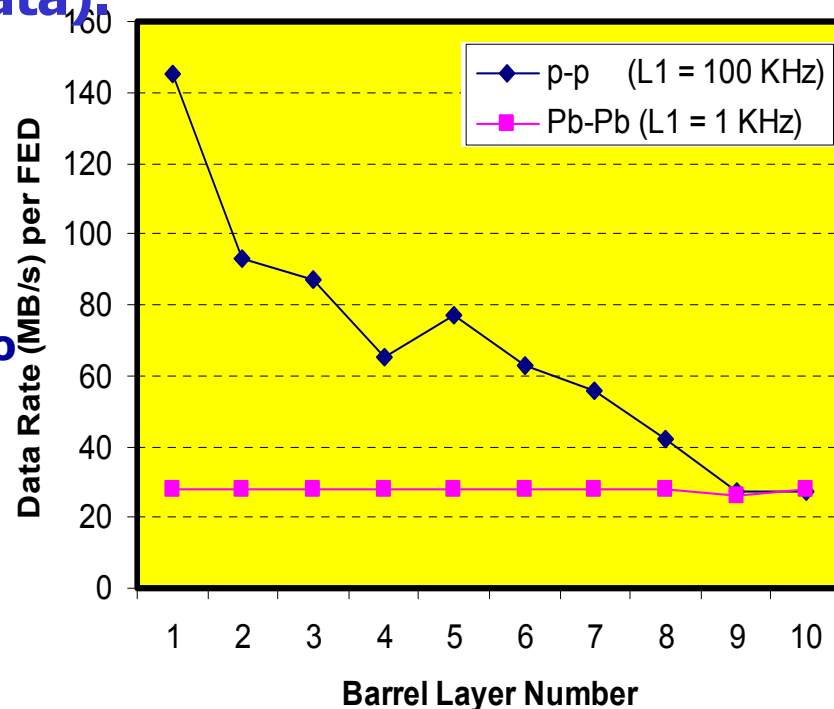
- Tracker will be read out by **442 (-16) FEDs**.
- Detailed study made of expected data rates from each FED. (for DAQ TDR)
 - Covers p-p collisions (zero suppression) and Pb-Pb collisions (raw data).

■ **Data rates per FED less than capacity of DAQ inputs (200 MB/s) everywhere !**

- Comes from occupancy (strictly related to detector response)



Lorentz angle
Diffusion
Capacitive couplings
Tilt angle...





Plans



- **Cmsim**: fix pixels in cmsim125 and start production
- **OSCAR**: integration with **ORCA** well on the way from the **Tracker**, some delay in integration and in other subdetectors. The time of **OSCAR** as a tool for physics analysis is close!
- **Simulation of detector response**: code **existing & working** but some tuning still needed.
- **Detailed studies about Tracker Data Handling/Rate**: we are **"safely"** in the bandwidth assigned to us.



Pixel Inefficiencies



- ❖ Pixel detector will have **substantial readout losses**.
- ❖ These losses are due to highly stochastic nature of our events, the direct causes are: **buffer overflows and dead times**.
- ❖ Some type of losses affect **single pixels**, others whole **pixel columns** or even **whole readout chips**
- ❖ The inefficiency value depends on the occupancy (**luminosity & radius**) and the **1st level trigger rate**.

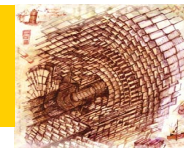
Net effect: lost pixel can

- Wipe out a RecHit
- Split a RecHit into 2

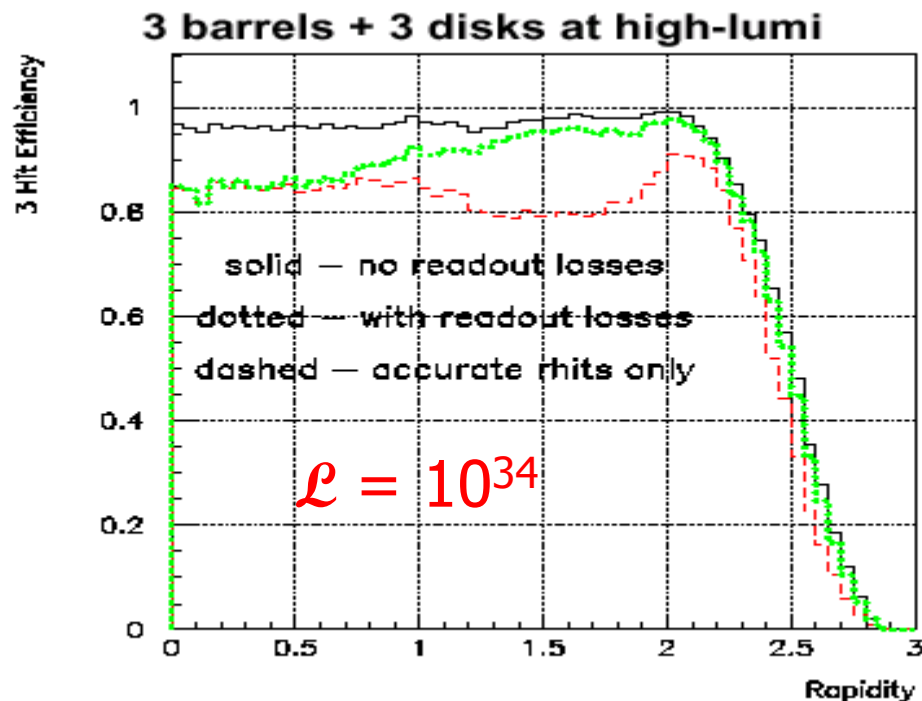
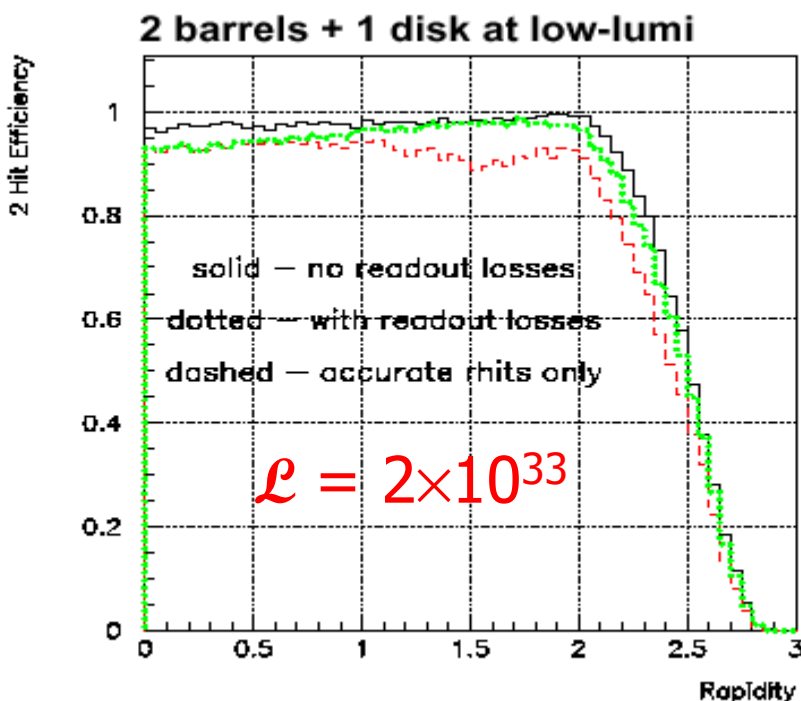
Remember: now pixel hits are at the base of tracking!
(it might change soon...)



Pixel Inefficiencies



Different staging/Lumi scenarios

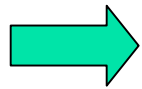
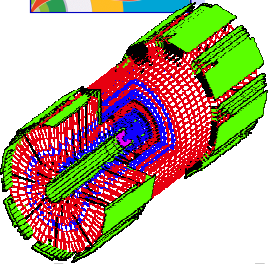


**Expected
Inefficiencies at
 $1/2/10 \times 10^{34}$**

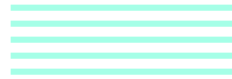
radius /cm/	pixels	columns	chips	total
4	1/1/1%	8.5/2.3/1.7%	0.3/0.3/0.3%	9.8/3.6/2.1%
7	1/1/1%	2.5/0.8/0.5%	0.3/0.3/0.3%	3.8/2.1/1.8%
11	1/1/1%	0.5/0.5/0.5%	0.3/0.3/0.3%	1.8/1.8/1.8%



Tracker Data Handling



APV



FED



DAQ

The **FED** is responsible for the selection of strips to be “saved” for offline analysis; only strips belonging to clusters should be passed along.

- Different **zero suppression schemas** have been tried (cut on S/N of the strip, of the whole cluster etc etc):

$$\begin{aligned} S/N_{\text{strip}} &> 2 \\ S/N_{\text{isolated strip}} &> 5 \end{aligned}$$

Schema Number “2” chosen (remember: the algorithm must be simple enough to be implemented in **FPGA**!)

- Cluster position (**≡ RecHit position in offline!**) estimated using a simple **median** (less sensitive to the signal than the mean)



Test Beams

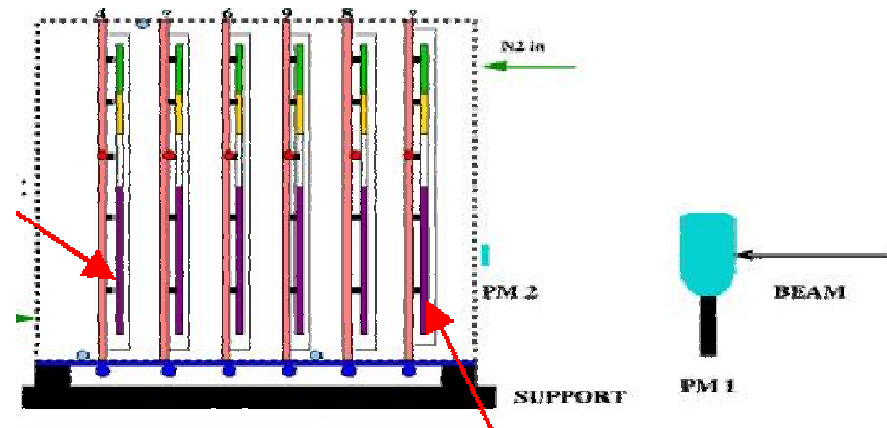
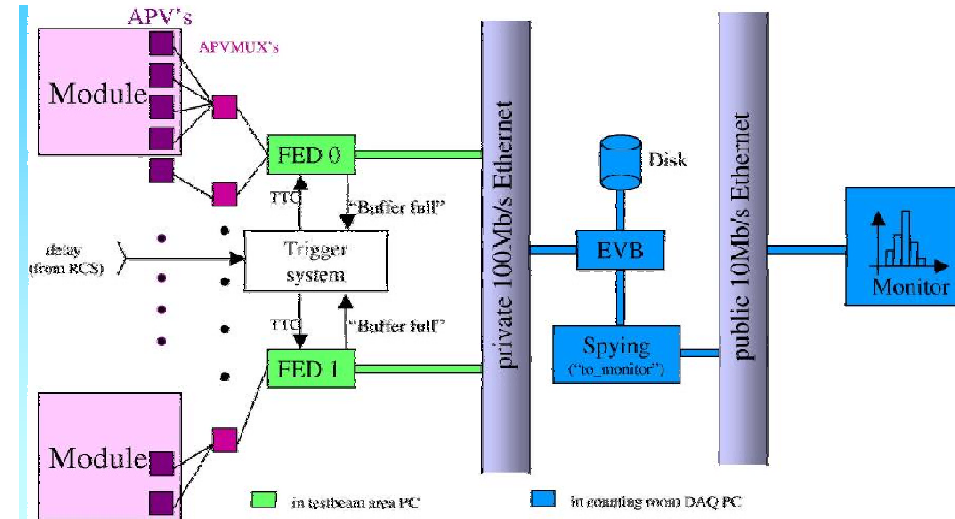


Activities in

- DAQ
- Data taking
- Data analysis
- We are approaching the final module test:

It is time to check all the DAQ components and to be sure we understand the modules!

- General Framework for future studies (DAQ TDR); it will guide the full integration with ORCA and the first ORCA-based test on data handling





Outline

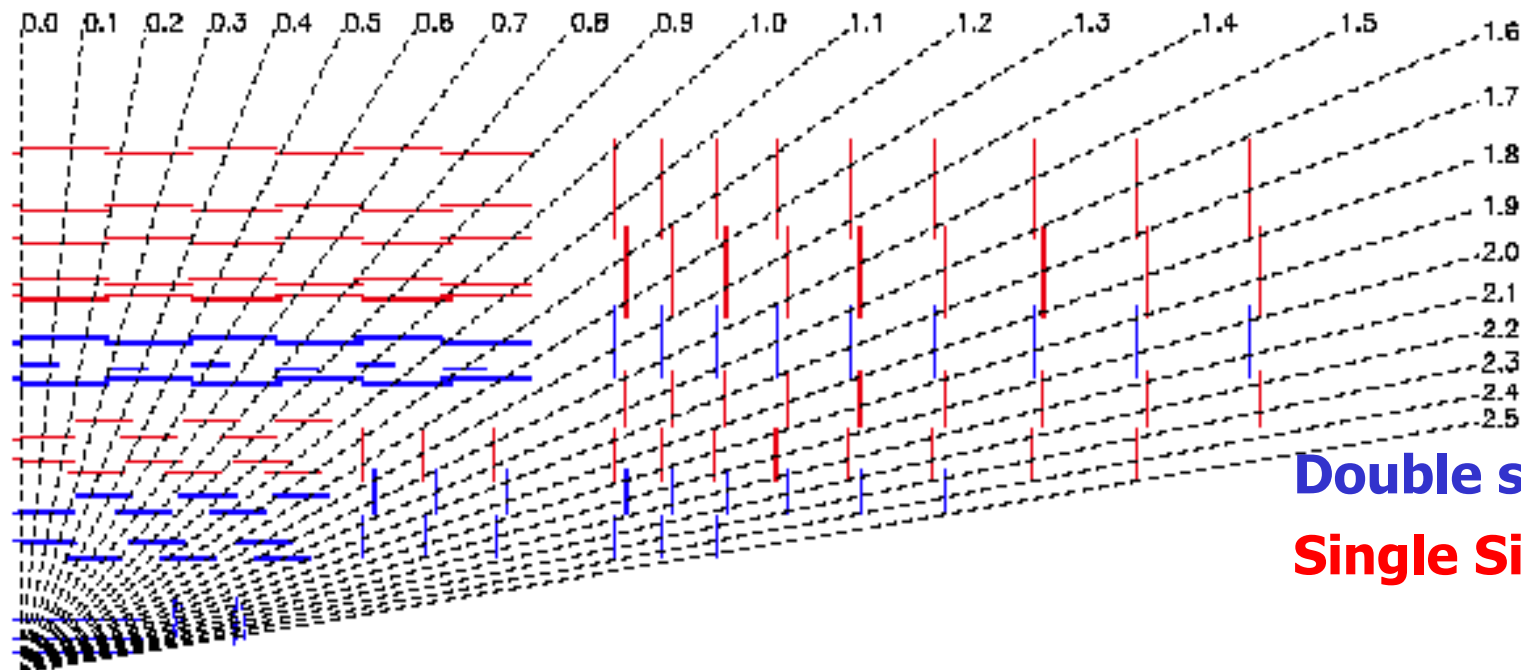
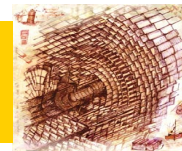


- **Responsibility of INFN at 70%!**

- **Flow of operations**
- **Simulation of geometry/materials (**OSCAR/Cmsim**)**
- **Simulation of the detectors**
- **Performance**
- **Plans**

**Only 20 minutes, I will
avoid any technicality...**

Sensor positions

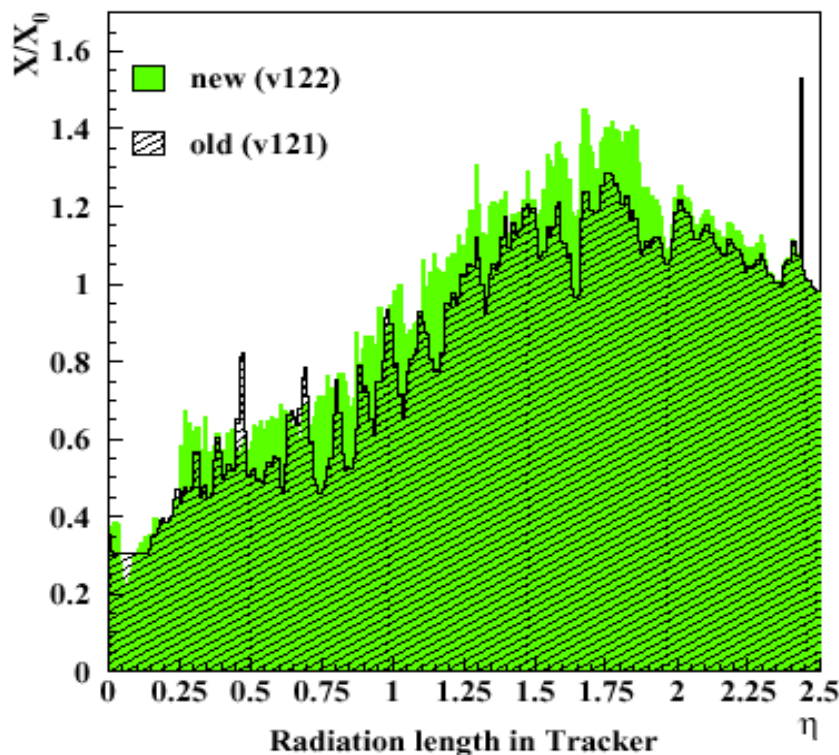
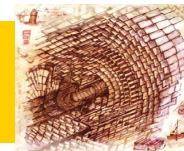


Double sided
Single Sided

- ✓ Correct tilt for TIB (9 deg) and TOB (0 deg), they were 12 deg in Cmsim 121
- ✓ Geometry position re-optimized

Compensate for Lorentz angle; lower data rate

Material Budget - Barrel



Increase
in radiation length
of about 10 %.



But is not surprising...

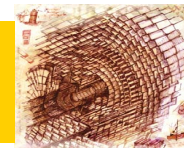


Remember:

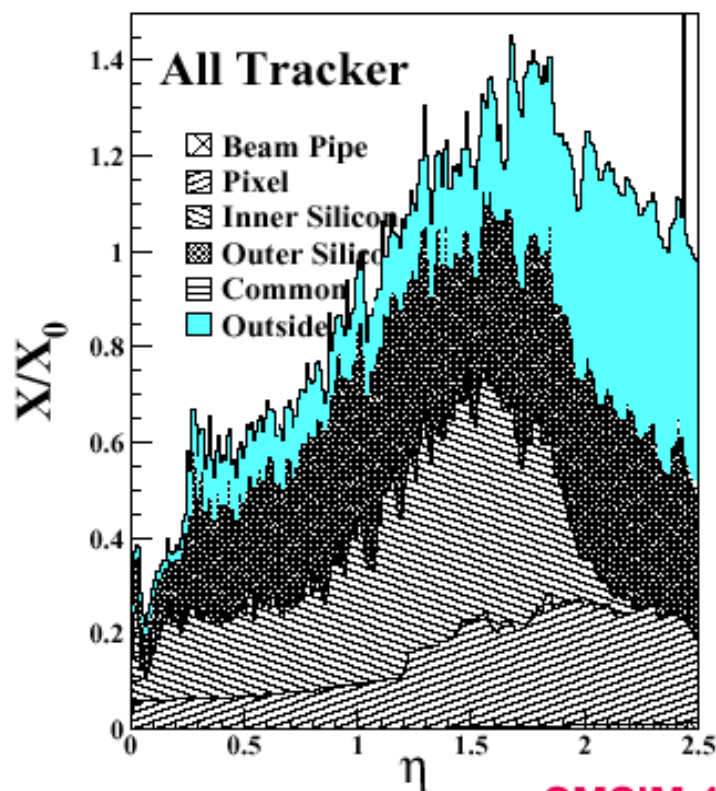
Endcaps have not
been touched.

The changes in the barrel introduced a greater material budget (as usual, due to more detailed description), but...

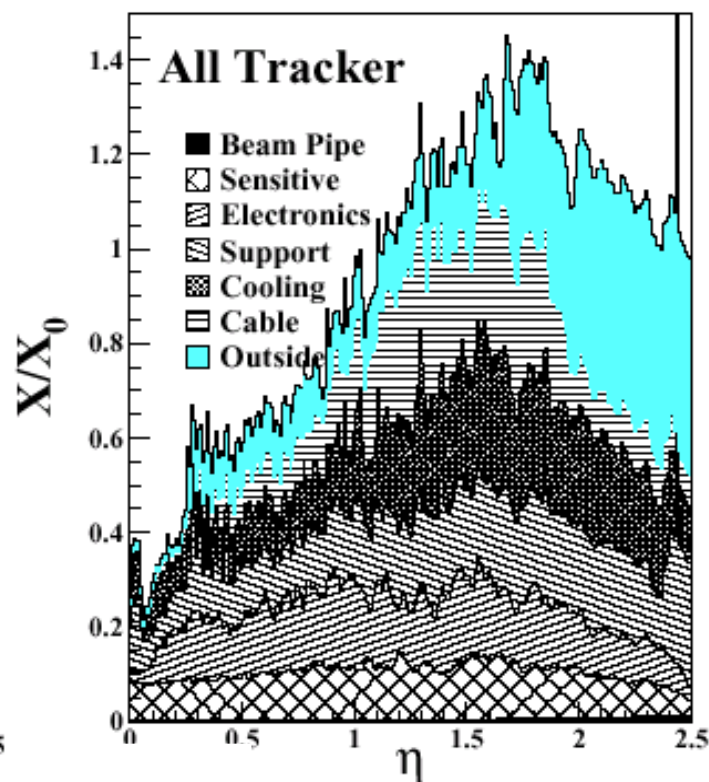
Material Budget – cmsim122



Radiation length



CMSIM 122



Detailed study on the source of the **Material Budget**, both for **SubDet/Functional** parts.

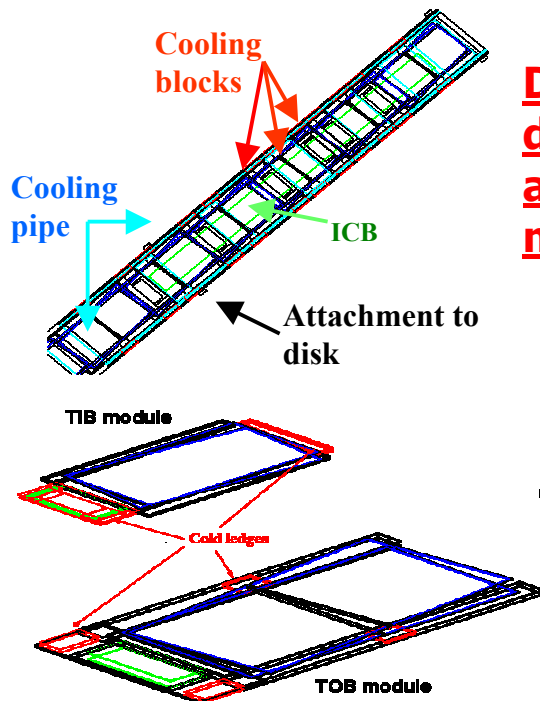
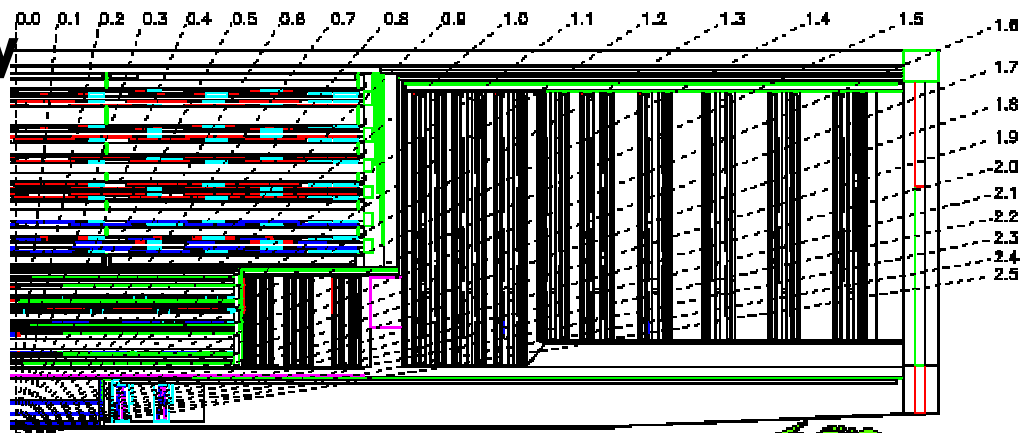


Geometry Description

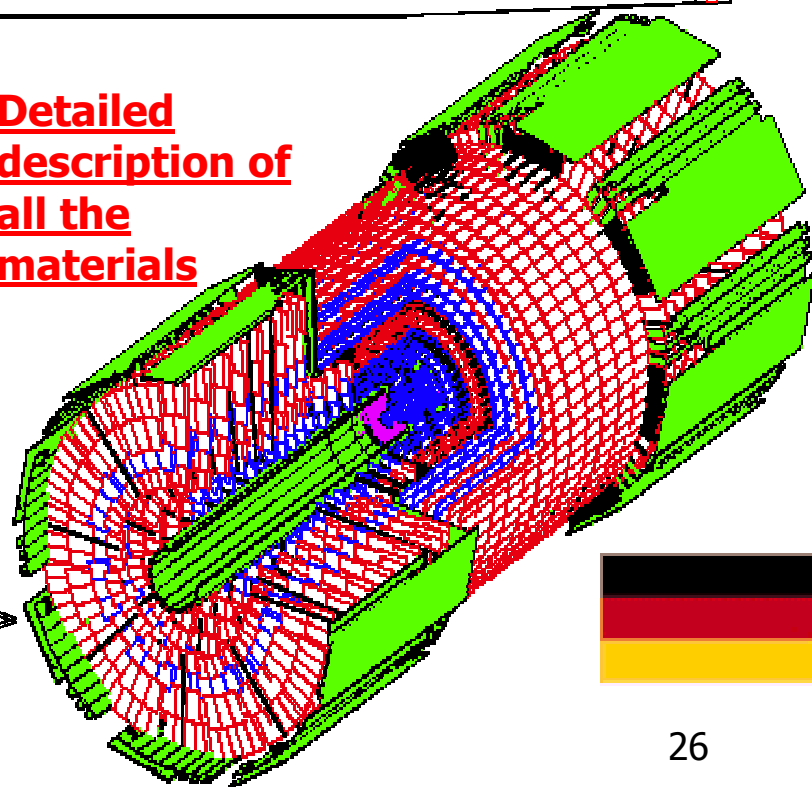


Last release of Tracker Geometry is **Cmsim 122(3)**, released June 2001.

Currently “**State of the art**” for barrel (big jump from **121**), **TEC** and **TID** changes foreseen by **December release**.

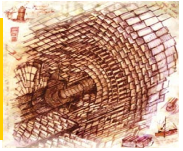


Detailed description of all the materials





OSCAR – Material cuts



Now it is possible to tune the material cuts in the same way of **Cmsim** (needed our intervention on Geant 4 collaboration...)

For the moment, all the cuts are set to the tuned ones in **Cmsim**. It should be a good starting point!

Same work done on Cmsim needed,
will start as soon as OSCAR is
considerer “stable enough”

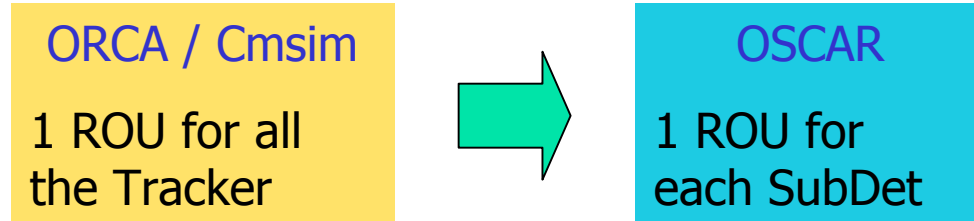




OSCAR – HitWriting



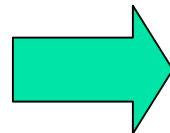
- New and improved **ReadOut Unit** schema wrt to **ORCA/Cmsim**



- Tools to check the **OSCAR/ORCA** interface:

- Numbering schema ("Rosetta Stone" of the interface)
- Local hit position (← ability to read back the ooDB)
- Global hit position (← ability to reconstruct/convert the reference systems)

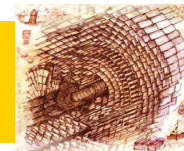
By the way: Cmsim was "bad" since it had more than one reference system. To my knowledge, the Tracker in OSCAR has 4 ref systems...



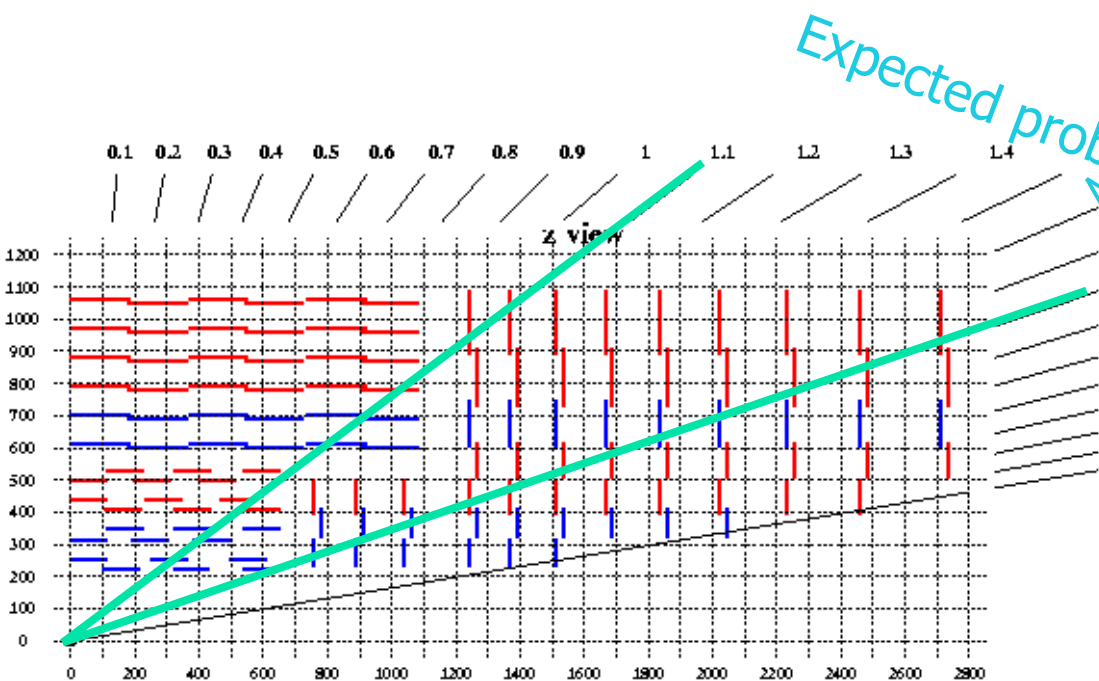
Again to be addressed by **DDD**



OSCAR/Cmsim comparisons

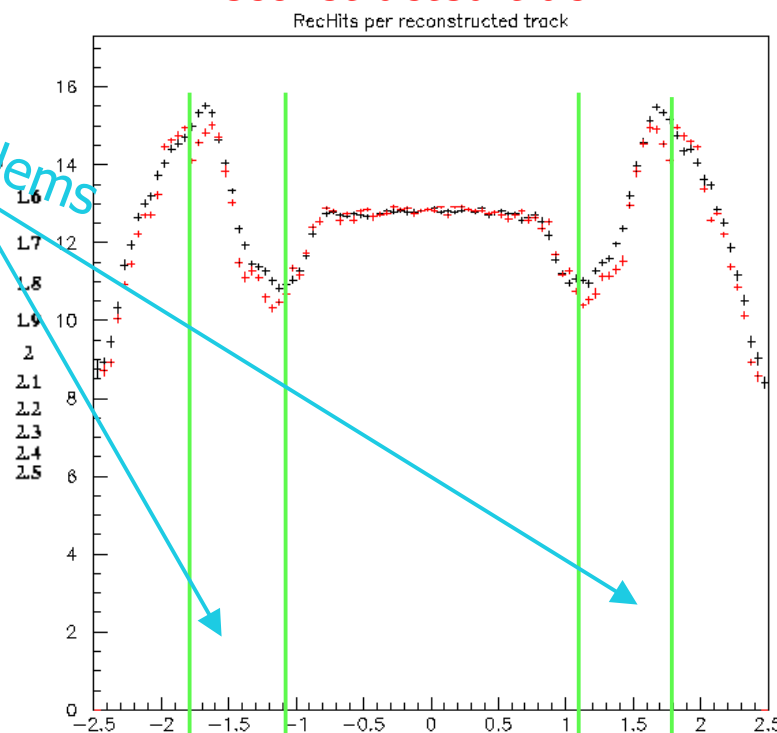


- The same happened in Cmsim ~ 1 year ago. Probably a “simple” problem with overlapping volumes.
- Does this mean we are now with OSCAR at the same level of refinement as Cmsim 1 year ago? Why not? Infact:



Expected problems

Reconstructed hits per
reconstructed track





The OO project, OSCAR



- Based on **Geant4**, promises better description of “all” the interactions (frankly speaking, to be proved...)
- Part of **COBRA** (Common Framework)
- Better speed (already proven for single tracks?)
- For what concerns specifically the **Tracker**, we need:

1. Correct detector geometry
2. Correct material description (quantity + physics properties)
3. Correct interfacing to ORCA.



... or at least equal to
Cmsim (for initial
comparisons)

